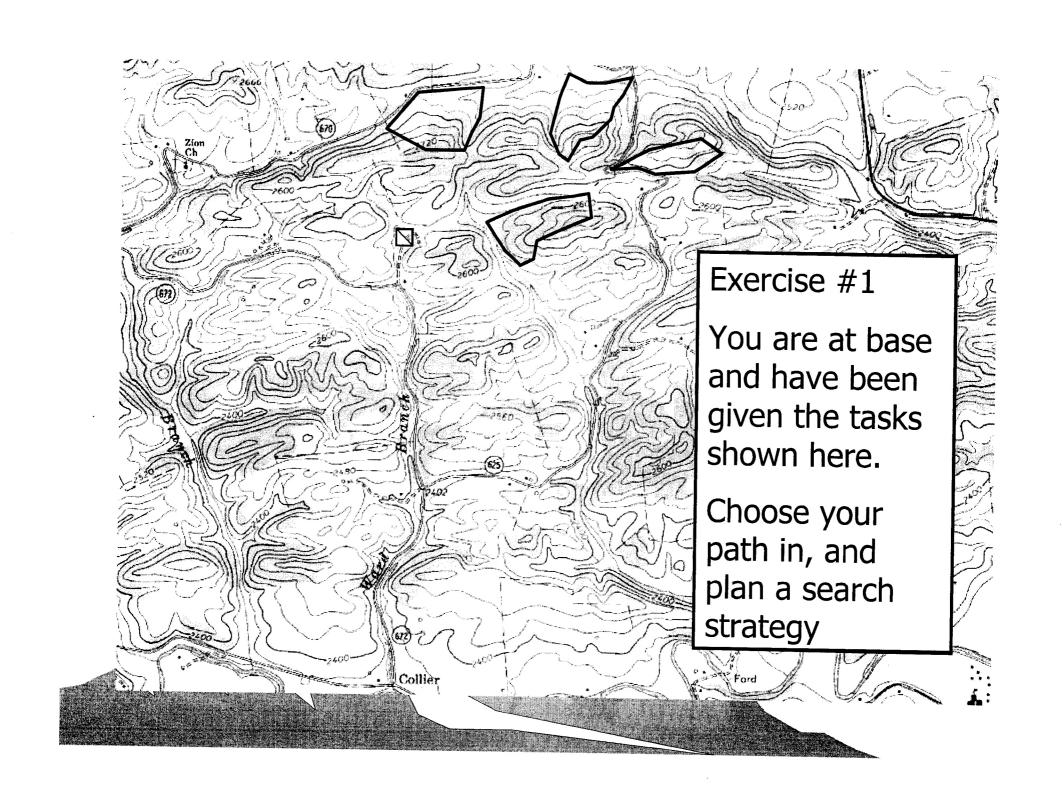


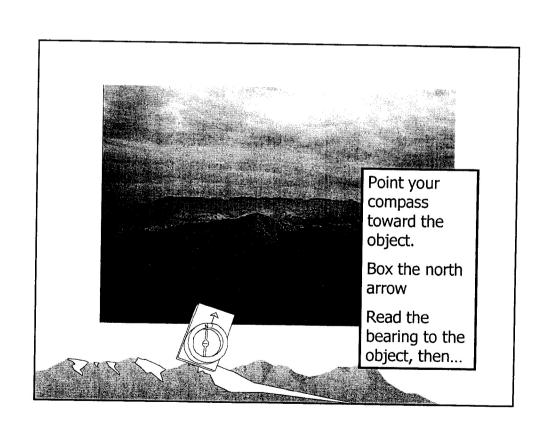
We'll Learn...

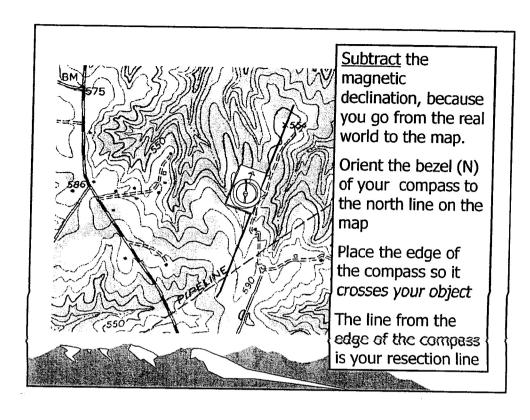
- Map Walking
- Resection
- Triangulation
- Bail-out plans
- Other tips for fast and accurate land navigation



Skill #2 Resection

- Resection is the term for finding out your position when you can see several things in the world which are also on your map.
- Take a bearing to the object (peak, tower, fireroad entrance, etc)
- Plot the reverse bearing on your map from that location.
- You'll know that you are along that line.
- Pick a couple more features to resect and you'll know you are at the intersection





Exercise #2

- On your map handout, you can see the following features:
 - Cave Hill 118 degrees
 - Highest point of Bowling Green Mt. 210 deg
- Use resection to find your position
- If you were standing on an identifiable linear feature, you could use that to assist your resection



Skill #3 Triangulation

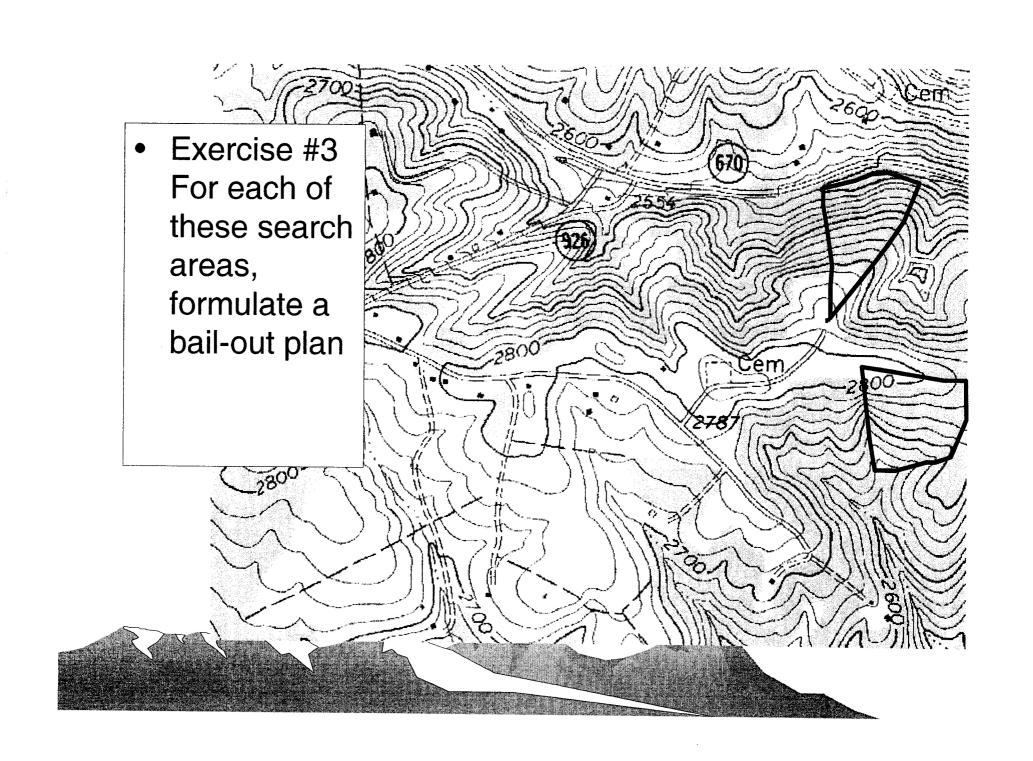
- Triangulation is simply the reverse of resection
- You are finding the location of another object when you can see it, and know where you are.
- This can be done by several teams in the field, or by a single team moving from place to place
- Q: This tactic would most likely be used for a search.



Skill #4 Bail-out plans

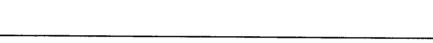
- A bail-out plan is your last resort when your map is in shreds, your compass is lost, you can't get base on the radio, and your headlamp batteries are dying
- You need to have a backup plan that you can execute under these circumstances to get your team out safely and not become a subject yourself





Other useful tips

- Always keep track of your location
 - Follow your progress by highlighting your path
 - You'll always know where you are when base asks for your location
- Catch yourself before you try to make reality fit what you are seeing on your map. It's tempting
- Don't be afraid to use your team members
 - Have a team member walk the edge of a field while putting the rest of the team in the woods so he can shout out when you get to the end of the field



Measuring area from a topo map...

 Measuring area from a topo map... Here are some distance measurements to

help you estimate your search areas in the field:

- 1 kilometer=0.62 Miles=1094 Yards
- 1 acre=43,560 Sq Feet
- 1 Sq Mile=640 Acres
- 1 Sq Kilometer=247.1 acres
- 1 hectare=100X100 meters (1 square on small plastic map grid*)
- 20 acres=about 8 little grid squares*
- 40 acres=about 16 little grid squares*
- More of these are on the extra handout

*for a 1:24,000 topo map



Other useful tips:

- Learn to use time to estimate distance
 - Know how long it takes you to walk 100 meters on a trail, through the woods, and while searching
 - Helps with reality checks... "I can't be 1.5 kilometers away, I've only walked for 9 minutes
- Know how big various distances and areas are. The handout has some handy examples
- Carry an extra compass
 - Use as a backup
 - Can give it to an FTM to back up your land-nav



RCLE WITH 5 MILE RADIUS = 78.6 SQ MILES = 50,286 ACRES

b:\acres 3/4/94